

CHLD 101: Introduction to Early Childhood Education

CONNECT Module 1 – Embedded Interventions – Part 2

Learning Outcomes	4. Identify evidence-based practices, curriculum, environments, teaching models, and technologies that support the development and learning of each young child, including those of diverse abilities. 7. Connect current research and evidence-based practices to early childhood program policy and practice
DEC Recommended Practices	C8. A variety of appropriate settings and naturally occurring activities are used to facilitate children’s learning and development. C18. Practices are used systematically, frequently, and consistently within and across environments (e.g., home, center, community) and across people (i.e., those who care for and interact regularly with the child.
NAEYC Standards	4b. Knowing and understanding effective strategies and tools for early education. 5c. Using their own knowledge, appropriate early learning standards, and other resources to design, implement and evaluate meaningful, challenging curricula for each child.

For this assignment you will be completing Part 2 of the web-based training on Embedded Interventions. The learning objectives for this training are:

- “Explain what is meant by embedded interventions to promote participation in inclusive settings.”
- “Use a decision-making process to help a child participate more fully in an inclusive setting through embedded interventions.”

To access this training, go to the CONNECT Module 1: Embedded Interventions. For this assignment we will only be completing Step 2.

Winton, P.J., Buysse, V., Turnbull, A., Rous, B., & Hollingsworth, H. (2010).
CONNECT Module 1: Embedded Interventions. Chapel Hill: University of North Carolina, FPG Child Development Institute, CONNECT: The Center to Mobilize Early Childhood Knowledge.

Available at <http://community.fpg.unc.edu/connect-modules/learners/module-1>

The “Module Dashboard” provides an overview of each of the five steps to this training. Under the Dashboard you can also pre-print the activities and handouts for the entire module. The “Activities” and “Handouts” are fillable pdf’s so you may either:

1. print them, write on them, and then submit, or
2. access them via your computer, fill them out electronically, save them to your computer, and then print them to turn in.

Click on “Begin Module” to start the module. Using the left navigation bar, select “Step 2: Question.” Complete Activity 1.2a: Turn the Dilemma into an Answerable Question. This activity sheet can be printed from the link on the right hand side of the webpage.

Submit to your instructor the following activity:

- Activity 1.2a Turn the Dilemma into an Answerable Question